

A Short Treatise  
on the  
Role-Playing Game  
of  
WHIST

When a player attempts some action, and another player opposes that action, you have a conflict. When a conflict happens, the objecting player plays a card from their hand.

Then the other player in the conflict has three options:

1) *Follow Suit* by playing a card of the same suit as the first card played, but of higher value. (Thereon, the other player must follow suit, trump or forfeit.)

2) *Play Trump* by activating their Ability. To do this, they need to explain how their ability aids them in some way. Then they play any card from their hand; the suit of that card becomes the Trump suit for the conflict. The opponent must either play a higher card of the same suit or forfeit the conflict. Further plays for this conflict must be of that same suit.

3) *Forfeit* and fail at their task.

Each card played must be of the leading suit or (once trump is played) of the trump suit, and each card played must be of higher value than previous cards. (*Aces are High.*)



*Half-King  
Tanaghriison*

## Back-Ground

You are the 27 year old voice of the Iroquois Confederacy in the Ohio country. As an Iroquois chief, you are a cut above the common man: better at hunting, skilled at surviving in the forests, adept at scouting and victorious in warfare. When you were a child, you watched French soldiers kill your father and eat his body. You have hated all Frenchmen ever since for this act of murder and cannibalism.

Last year, you aided young *George Washington* on his diplomatic journey to the French. Now you have come to *Fort Necessity* to force the Delaware chiefs to rejoin the Iroquois Confederation. They wish to have their autonomy, but you need their warriors for the Confederation. What will come first - peace for the Iroquois... or personal justice?

*Motive: Get the Rebellious Delaware Tribe Back.*

The Iroquois Confederacy needs the Delaware's men to keep it safe from the colonial powers. If the Delaware were allowed to leave, other tribes might also leave the Confederacy. You are supposed to use any means necessary to get them back under Iroquois control.

*Key: Hatred of the French*

They murdered and cannibalized your father before your very eyes. Hit your key whenever you strike a blow against New France or when your bias against Frenchmen sways your decisions.

*Ability: Iroquois Paragon.*

Once during the game, you can declare trump on a conflict where you use your wilderness survival skills or scouting ability to help.

*Languages: English, Shawnee*

## Dramatis Personae

*Lt. Col. George Washington* is the leader of the British troops. He is a good man, and was adopted into your tribe (where he is known as *Conotocarious* "The Destroyer of Villages"). He treats the native tribes with respect. Will he support you in your attempts to sway the Delaware? If it comes to war with the Delaware, then will he still support you?

*Joseph Coulon de Jumonville* was sent by the French commander, *Captain Louis Coulon de Villiers*, to negotiate with the British. But like all Frenchmen, the bastard shouldn't be trusted.

"*French Margaret*" *Montour* is a half-Iroquois half-French translator and guide that aids Washington. You recently found out that she is sister of *Captain Louis Coulon de Villiers* on the French side, making her also half-sister to *Jumonville*. Surely, she would have made this plain previously if she were not conspiring against Washington. She must be a spy for the French. You expressed your fears to Washington, but he desired proof. So you are watching her carefully for any evidence of her betrayal.

*Shingas the Terrible* is the war leader for the Delaware tribe. The Delaware are still neutral regarding the British and the French, but Shingas hates the British. More importantly, you need to convince him to rejoin the Iroquois Confederation, or force him back in.

*Raspberry Girl* is a Delaware woman who married a British deserter named *Ignatius Jones*. Perhaps if you convince Washington to show leniency on the deserter Jones, the Delaware will be grateful to you and receptive of your message. Or could you convince Washington to give you the deserter as a hostage, only returned when the Delaware rejoin your Confederacy?