



BY NICK  
WEDIG

A PLAYSET  
FOR FIASCO

SCIENCE  
COMICS!

COMICS CODE APPROVED VERSION

# SCIENCE COMICS

## CREDITS

Written by Nick Wedig

## BOILERPLATE

This playset is an accessory for the Fiasco role-playing game by Bully Pulpit Games.

The content of this playset is released into the public domain by Nick Wedig, 2010. Fiasco is copyright 2009 by Jason Morningstar. All rights to Fiasco are reserved.

For more information about Fiasco or to download other playsets and materials, visit [www.bullypulpitgames.com](http://www.bullypulpitgames.com).

If you'd like to create your own playset or Fiasco-related content, they would like to help. Write them at [info@bullypulpitgames.com](mailto:info@bullypulpitgames.com). I didn't, but I'm sure they'd have been very helpful.

The cover image taken and modified from samlavi's Flickr pool of supervillain images, under the Creative Commons License:

<http://www.flickr.com/photos/samlavi/sets/72157622151078044/detail/>

Many of the named characters come from abandoned Golden Age superheroes and villains, taken from the Public Domain Superheroes wiki:

<http://pdsh.wikia.com/>

# THE SCORE

## SECOND STRING AT BEST

“For every successful superhero who was belted by gamma rays, injected with magic ginseng or... for instance... bit by a radioactive spider like Spiderman, there are many, many more who are not so spectacular.”

--*Flaming Carrot Comics*, by Bob Burden

Somewhere out there, Solarman is saving the world from an invasive alternate reality full of insect-men. Somewhere else, the Heroic Order of Legendary Exploits fights for truth and justice against big name villains like Baron von Violence. And somewhere else, the superscientist Professor Chrysalis is discovering a cure for all known diseases.

That's not here, though. Sure, you work in the same “costumed aggression” industry as those guys. But you aren't the big name heroes or villains. You aren't even the henchmen of the top tier villains. You're down with the dregs. Third rate heroes, has-been villains and minions who couldn't even get hired as cannon fodder. These are a bunch of people with poor social skills, terrible impulse control, giant ambitions and access to deadly superscientific doomsday devices. When their personal lives get all muddled up into their professional hero and villain routine, it's sure to be a fiasco.

“It's about the beauty of failure. It's about that failure happens to all of us... Every character is not only flawed, but sucks at what they do, and is beautiful at it and Jackson and I suck at what we do, and we try to be beautiful at it, and failure is how you get by... It shows that failure's funny, and it's beautiful and it's life, and it's okay, and it's all we can write because we are big... failures. (*Laughter*).”

--Doc Hammer, describing *The Venture Brothers*

## MOVIE NIGHT

The Venture Brothers, Dr. Horrible's Sing-A-Long Blog,  
The Tick (the live action show more than the cartoon)

# RELATIONSHIPS...

## 1 FAMILY

- Brother and sister
- You think you aren't related, but you are
- Parent and child
- Took in and adopted an orphan child
- Close enough that you might as well be related
- Clones

## 2 SOCIAL

- Neighbors
- Old college pals
- Bowling rivals
- In a garage band together
- "He's renting out my spare room for a while"
- Journalist and inside source

## 3 ROMANCE

- Ex-husband and ex-wife
- One has a secret love, the other is unaware
- She left him for another man / He left her for another woman
- Having a secret affair
- In Love
- Both are after the same woman / man

## 4 HEROES

- ▣ Smart sidekick to a dumb hero
- ▣ Old has-been and his number one fan
- ▣ Hunted vampires together back in the day
- ▣ Hero and arch-enemy
- ▣ Rival superscientists
- ▣ Bodyguard and the client you're guarding

## 5 VILLAINS

- ▣ Similarly themed villains both fighting for use of the same name
- ▣ Villain and the innocent caught in my evil plan
- ▣ Supervillain and bureaucrat from the Global League of Villainous Enterprises
- ▣ Supervillain team-up!
- ▣ "Curse your sudden but inevitable betrayal!"
- ▣ Both trying to kill the same hero

## 6 MINIONS

- ▣ Villain and number two henchman
- ▣ Two henchmen assigned to the same task
- ▣ "He's covering for me while I'm busy"
- ▣ New recruit and old hand
- ▣ Just assigned here by the henchmen temp agency
- ▣ Taskmaster and cowardly minion

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# NEEDS...

## 1 TO GET EVEN...

- Before your debt comes due
- With the lousy Captain Victory for what he did to you
- With Undercover Girl for exposing your secret
- With the whole world
- With the Heroic Order of Legendary Exploits for kicking you out
- With your old college roommate

## 2 TO GET LOVE...

- From an honest to goodness superhero
- From the entire world
- From a sexy green skinned extraterrestrial
- Even if it kills you
- And prove that you're better than him
- To get at what you really want

## 3 TO GET RICH...

- By robbing banks, taking hostages and the usual villain stuff
- By holding the entire United Nations hostage
- By passing off someone else's work as your own
- So you can finally retire
- By working as a gunman for hire
- Because you desperately need the money for the operation

## 4 TO GET THE TRUTH...

- ◻ About who your parents really are
- ◻ By impersonating a major name villain
- ◻ About the true goals of the Global League of Villainous Enterprises
- ◻ About The Ladybug's true identity
- ◻ About what happens at midnight mass at the Cathedral of St. Drogo
- ◻ About who has been embezzling from the henchmen's weekly lottery pool

## 5 TO GET RESPECT...

- ◻ By killing the indestructible Elemeno
- ◻ From your mother, who said that you'd never amount to anything
- ◻ By improving the world - through force, if necessary
- ◻ From the bureaucrats at the Global League of Villainous Enterprises who classified you as a 'D' class villain
- ◻ By stealing what was said to be unstealable
- ◻ From the Mole People that live under New York City

## 6 TO GET OUT...

- ◻ Of a legally binding merchandising contract
- ◻ Of this disastrous blind date
- ◻ Of this maximum security supervillain prison
- ◻ Before the Global League of Villainous Enterprises discovers your unsanctioned use of a Class 11 Doomsday Device
- ◻ Of an uncomfortable social obligation
- ◻ Before your carefully constructed lies fall apart

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# OBJECTS...

## 1 DOOMSDAY DEVICES

- ◻ The Zero Time detonator
- ◻ A nuclear device bought on the black market from some Serbians
- ◻ A Saturnian Planetary-scale Gravitic Negater
- ◻ Dr. Thunder's weather control device
- ◻ Suleiman's Iron Sphere, wherein are trapped hundreds of deadly djinn
- ◻ A single vial labelled "extremely deadly nerve toxin"

## 2 INFORMATION

- ◻ Blueprints to a secret project
- ◻ The photographs from Dr. Plasma's party
- ◻ Both sets of financial records for Elemen's merchandising company
- ◻ The phone number of the Dehydrated Man's secret base
- ◻ A forged license to operate as a costumed hero
- ◻ Videotape exposing Elemen's secret identity

## 3 SENTIMENTAL

- ◻ Your massive Captain Victory comic book collection
- ◻ Your old bass guitar from your high school band
- ◻ The only photo of your real mother
- ◻ The severed hand of The One Armed Bandit
- ◻ The Congressional Medal of Honor
- ◻ Your old outfit from when you were a big shot



## 4 VALUABLE

- ◻ The cash that Mr. Unlucky stashed after his last botched heist
- ◻ Two ounces of Wonderflonium, the rarest chemical on earth
- ◻ The alchemical formula for turning lead into gold
- ◻ A mysterious mechanical device, built by ancient scholars, of unknown purpose
- ◻ The deed to the Daedalus 3 geosynchronous space station
- ◻ The stolen contents of a bank safety deposit box

## 5 SUPERSCIENCE

- ◻ A malfunctioning shrink ray
- ◻ A really stupid artificial intelligence
- ◻ A prototype laser melee weapon that the military rejected (“They said they don’t do much hand to hand fighting any more.”)
- ◻ A tabletop cold fusion reactor
- ◻ Truth serum with unknown, potentially dangerous side effects
- ◻ The Memory Erasing Tank

## 6 VEHICLES

- ◻ A broken down hoverbike
- ◻ An experimental supersonic jet
- ◻ A jet propelled submersible
- ◻ The Amazing Rocket Hat
- ◻ The family minivan
- ◻ An old muscle car, retrofitted with all the superspy gadgets

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# LOCATIONS

## 1 IN THE ARIZONA DESERT

- ◻ An Air Force testing facility
- ◻ A rundown trailer park
- ◻◻ The vast private estates of a deceased superscientist
- ◻◻ The edge of a smoking crater
- ◻◻◻ A long forgotten fallout shelter deep beneath the earth
- ◻◻◻ A deserted stretch of highway

## 2 DOWNTOWN NEW YORK CITY

- ◻ Offices in a towering skyscraper
- ◻ The United Nations
- ◻◻ Times Square
- ◻◻ Atop the Statue of Liberty
- ◻◻◻ In an abandoned subway station
- ◻◻◻ A dingy, cockroach ridden hotel room

## 3 THE SUBURBS

- ◻ A planned community for supervillains
- ◻ Laundrytown, your one stop for 24 hour self-serve cleanliness
- ◻◻ Your friendly neighborhood strip mall
- ◻◻◻ A pep rally at Don Winslow High School (Go Crocs!)
- ◻◻◻ Teapot Dome Regional Hospital
- ◻◻◻ An estate auction for a deceased superscientist

## 4 FOREIGN PARTS

- ◻ The Australian outback
- ◻ The deepest, darkest parts of the Amazon rainforest
- ◻ Daedalus 2, a scientific research station on Antarctica
- ◻ A castle in Bavaria, ancestral home of Baron Von Violence
- ◻ An Asian nation mysteriously not on any map
- ◻ At a rave in Stockholm

## 5 EXOTIC LOCALES

- ◻ Onboard a pirate ship, out at sea
- ◻ Daedalus 3, a geosynchronous space station
- ◻ A volcanic island shaped like your head
- ◻ On the astral plane
- ◻ A gateway that opens on an alternate reality
- ◻ Ten thousand years in the future, accessible via time portal

## 6 INTIMATE

- ◻ In a 15 year old girl's bedroom
- ◻ Inside my own subconscious
- ◻ Trapped in an elevator together
- ◻ Inside Dr. Plasma's back pocket
- ◻ The confessional booth at the Cathedral of St. Drogo
- ◻ The restrooms inside the Heroic Order of Legendary Exploits's Headquarters

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