

WIDE STANCE

This is a story-telling game for three to five players. You will collectively tell the story of a prominent conservative politician, who is also a closeted homosexual.

(“*Wide stance*” is defined as “*A term for a homosexual, conservative, white-collar person in a position of power who doesn’t want his sexuality to be publicly revealed*” according to UrbanDictionary.com.)

The first player is *Lies*. He tells everyone what the politician’s political party’s positions are on political issues, particularly those involving gay rights.

Once he has spoken, the second player, the *Public Persona*, speaks, describing his candidate’s positions, and how those relate to the party’s (more moderate/more extreme). Narrate the politician giving a public speech.

Then the third player speaks, acting as *Damned Lies*. *Damned Lies* describes the politicians secret urgings and actions behind closed doors to fulfill these actions. These urges and actions always run counter to the party’s positions, the Persona’s statements, or both.

Then the fourth player is *Statistics*, who tells us how opinions polls and the American people react to the politician’s public acts. More extreme/bigoted political positions are rewarded, while more moderate ones punished.

Then you go back to the first role (*Lies*), and repeat the process. Repeat until the *Damned Lies*’s actions are so extreme that he is exposed, or until the *Statistics* is so satisfied that the politician is elected King Forever.



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