

Inspectres

Satisfies 4-6 gamers 2-3 hours

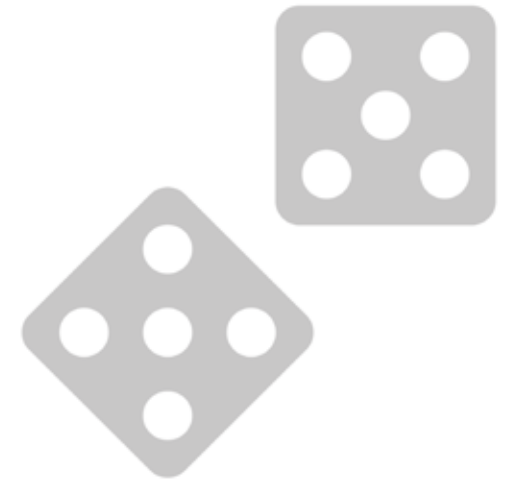
A light dish focused on comedy and interplay. It has its roots in movie cuisine (specifically *Ghostbusters*) but adds a dash of business mechanics to facilitate teamwork, and TV staples (like confessionals). Sure to leave your belly full of laughter.



Design by
Nick Wedig

Strasa's **Games** *on* **Demand**

*Family style eatery and story based
roleplaying entertainment on a whim.*



A selection of games for Nunchcon

September 2012

Dungeon World

Serves 4-5 gamers

3-4 hours

An *Apocalypse World* derived dish with a high fantasy flavor. Player input driven, GMed, class derived mechanics. Richly satisfying. Characters made on the spot.



Old School Hack

Serves 4-5 gamers

2-4 hours

All the richness of *D&D*, none of the crunch. This is a designer dish from the west coast that has been generating rave reviews. Characters already prepared, just be prepared for fun, action and a sense of adventure.

Danger Patrol

Serves 4-5 gamers

2-3 hours

A recipe from John Harper, this is a high-spice, high-adventure game based on the 50's sci-fi days of yore. It's light fare, full of energy, liberally cooked with camp. Guaranteed to leave you laughing and wanting more!



Lady Blackbird

Satisfies 4-5 gamers

3-4 hours

Another famous John Harper dish this little recipe mixes magic, steampunk, endless-sky and victoriana into a palette that's hard to forget. Same start, never the same finish. Best served along with your "A" game.

Mythender

Satisfies 3-4 gamers

2-3 hours

If you've ever wanted to eat a God this is your choice. This dish is **EPIC** in every way. It features generous helpings of violence, myth and legendary action, with a mix of easy to learn rules and handfulls of dice. Rich dish, best served with mead and Thor.



Swords Without Master

Feeds 3-4 gamers

30mins-4hours

A new, never before seen experimental dish from the master of *Dread*. This is a story generation engine that mixes the dice-grabbing tension of *Misspent Youth*, with the story crafting of *Polaris*. New, fresh, and sure to please.