

Cause yourself great pain and injury.

*(If you have something to sacrifice, you must do so.)*

## Fated Event

You are fated to perform this action before the King in Yellow next returns. This fated event replaces your first question or event not given to you by the King in Yellow. Cast members must fulfill this fate before they can escape. Advance the clock by one hour when you complete this task.

Suffer greatly at the hands of another.

*(If you have something to sacrifice, you must do so.)*

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Be betrayed by one you trust.

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Reveal a terrible secret to one who will use it against you.

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Make a deal with a metaphorical devil.

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Fight a duel to the death.

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Harm one who means  
you no harm.

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Destroy something of great value to someone close to you.

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Have something you value stolen or taken from you.

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Forgive someone who did a terrible misdeed to you.

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Assist a plan that doesn't benefit you in any way.

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Apologize to those that you have wronged.

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Find an object that brings you simple, pure joy.

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Suffer and sacrifice to  
save another from harm.

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Die in a horrific,  
gruesome way.

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Become metaphorically or literally lost, unable to find your way without assistance.

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Have your schemes or strategies turned against you.

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Go into hiding to avoid physical or emotional harm.

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Make a terrifying discovery.

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Become trapped, unable to escape a situation without outside assistance.

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Find the thing for which you have been seeking.

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