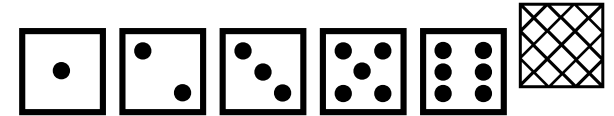


# THREATS

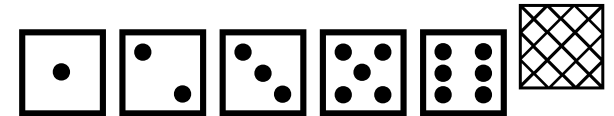
## 1 Mortals

*What sorcerer-Queen claims this stretch of desert?  
What forces will they use to exterminate your tribe?*



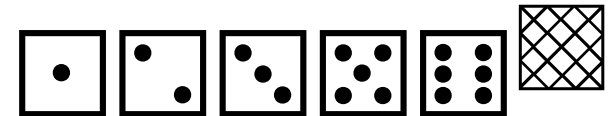
## 2 Sorcery

*What magical or spiritual danger haunts this  
place? How will it destroy you?*



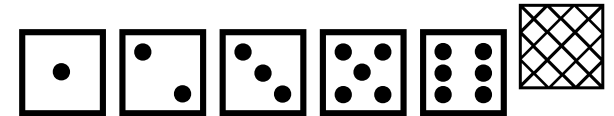
## 3 Desolation

*What necessary resource for life is the tribe in  
dire need of?*



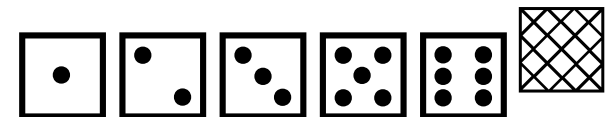
## 4 Monsters

*What unstoppable beast is hunting you for its  
next meal?*



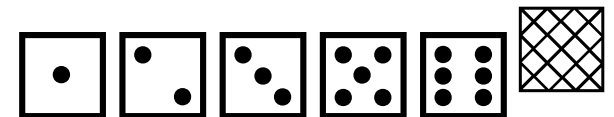
## 5 The Mirage Land

*What have the hated mirage elves stolen from the  
tribe, that they will destroy or turn against you?*



## 6 Frenzy

*What might cause the belgoi to turn on each other?*



# MYSTERIES

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10 *How can we reclaim the Lands Within the Wind?*

---

8

---

6 *Why do the mirage elves blame us for the destruction of the mirage lands?*

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4

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2

# ROLES

When you roll a 6, you can change it to one of the three elements of your role.

## SECRET KEEPER

Enchantment, Corruption, Memory

*What secret do you hide even from the other Belgoi?*

## SLAYER

Frenzy, Corruption, Memory

*What threat to the tribe worries you the most? Why?*

## STALKER

Enchantment, Corruption, Frenzy

*What makes you the deadliest of the belgoi?*

## CALLER

Enchantment, Memory, Frenzy

*What prey do you most enjoy catching?*

When you roll a 5, you can change it to one of the two elements of your memory but that adds a die to random threat.

# STORIES

## LUXURIOUS CELEBRATION

Frenzy, Memory

*Banquets, palaces, endless dancings, fabulous wealth and celebration*

## DANGEROUS BARGAINS

Corruption, Memory

*Pacts, oaths, selling your soul, making promises you can't keep, swearing allegiances, complicated politics*

## DEADLY DECADENCE

Frenzy, Corruption

*Underneath the beautiful surface of the faerie realm hid a terrible cruelty.*

## FORBIDDEN SORCERY

Enchantment, Corruption

*Witchcraft, potions, necromancy, wielding power beyond mortal understanding*

## BEAUTIFUL ILLUSIONS

Enchantment, Memory

*On the surface, every person, place and thing in the Mirage Lands was shining and beautiful*

## MIND GAMES

Memory, Frenzy

*No one in the faerie realm could be trusted. No one was what they seemed.*