

WHO WERE YOU?

A disgraced
sheriff

*How did you lose
your badge?*



+1 die size drifter die

WHO WERE YOU?

A criminal on
the run

*Who did you stab in
the back when you
ran off with the loot?*



+1 die size drifter die

WHO WERE YOU?

A freed
slave seeking
fortune

*What one item do
you keep from your
past?*



+1 die size drifter die

WHO WERE YOU?

A bounty
hunter

*What's your
biggest bounty
that got away?*



+1 die size drifter die

WHO WERE YOU?

A defrocked
priest or nun

*What scandal forced
you out of the holy
life?*



+1 die size drifter die

WHO WERE YOU?

A former
robber baron,
now penniless

*How did you lose
your fortune?*



+1 die size drifter die

WHO WERE YOU?

Sole survivor
of a military
suicide
mission.

*Who did you leave
behind to die?*



+1 die size drifter die

WHO WERE YOU?

A gambler
who bet it all
and lost

*What one item do
you intend to win
back?*



+1 die size drifter die

SCRUPLE

I never tell a lie.

What one lie do you tell yourself?



+1 die size soul die

SCRUPLE

I never let an innocent be hurt.

How did your child die?



+1 die size soul die

SCRUPLE

I only fight in fair fights. No ambushes, no ganging up on a lone enemy, no trickery.

What enemy did you fail to stop because of this rule?



+1 die size soul die

SCRUPLE

If I swear an oath, then I will die to keep it.

What was the last oath you swore? To whom?



+1 die size soul die

SCRUPLE

As long as I live, nobody around me has to die.

Whose death was your fault?



+1 die size soul die

SCRUPLE

I always want to see the corrupt and powerful taken down.

How did corruption destroy your old life?



+1 die size soul die

SCRUPLE

We're not in this for the money. I won't let my posse steal anything.

What irreplaceable item was stolen from you?



+1 die size soul die

SCRUPLE

I cannot turn down a challenge or look like a coward.

Why are you so afraid of looking weak?



+1 die size soul die

SECRET

I'm seeking Devil John to join his posse, not kill him.



+1 die size gun die

SECRET

I formerly worked for Devil John, but now I want out.



+1 die size gun die

SECRET

I am working for Devil John, to undermine the posse hunting him



+1 die size gun die

SECRET

I'm just out for money. I'd switch sides if Devil John offered more.



+1 die size gun die

SECRET

I'm hoping to die on this job, as atonement for my sins.



+1 die size gun die

SECRET

I need to kill the Devil John before he gets to my loved ones.



+1 die size gun die

SECRET

I need Devil John to act as medium so I can speak to my dead loved ones.



+1 die size gun die

SECRET

Devil John has lived for centuries, and I want to be immortal, too.



+1 die size gun die

ACT OF EVIL

I murdered the only one who ever loved me

Why did you have to kill them?



+1 die size bastard die

ACT OF EVIL

I framed someone else for a crime I committed

What oath did they swear from the gallows?



+1 die size bastard die

ACT OF EVIL

Starving, I killed and ate another person.

What does their ghost whisper to you in the night?



+1 die size bastard die

ACT OF EVIL

My addictions got the better of me and I lost everything.

Who was the last person to give up hope for you?



+1 die size bastard die

ACT OF EVIL

I burned my hometown to the ground

What were you hoping to destroy in the blaze?



+1 die size bastard die

ACT OF EVIL

I abandoned my children to be orphans

Do you know where they are now?



+1 die size bastard die

ACT OF EVIL

I betrayed the only one who trusted me.

How did they suffer because of your betrayal?



+1 die size bastard die

ACT OF EVIL

I assisted in slaughter of a native tribe.

What crime had they been falsely accused of?



+1 die size bastard die

DEMONIC MIRACLE

Money Talks

You can speak to money. It tells you who has owned it and what has happened near it. Money can see and hear stuff nearby it about as well as a regular person would.



You gain this miracle in addition to your starting miracle

DEMONIC MIRACLE

The Pact

You can barter and trade for intangible goods between two people. Both parties must agree to the contract (though either side may be coerced, perhaps with a pistol barrel pressed to their temple).



You gain this miracle in addition to your starting miracle

DEMONIC MIRACLE

Bullet With Your Name On It

Inscribe the name of a person on a bullet. When that bullet is fired, it will unerringly seek out the target and kill them.



You gain this miracle in addition to your starting miracle

DEMONIC MIRACLE

Bloodhound

You can unerringly follow a person, no matter the measures they take to lose you. You need a token of your quarry, like an important personal item or a piece of their hair or flesh.



You gain this miracle in addition to your starting miracle

DEMONIC MIRACLE

The Golden Boot

If I hang my boot up on a mantel like a stocking, then it will overnight fill up with gold coins. These coins are of an unusual style, with the devil's face imprinted on them.



You gain this miracle in addition to your starting miracle

DEMONIC MIRACLE

The Risen Dead

When you die, you don't stay dead. At the next full moon, you rise from your grave and walk again. Each time you perform this feat, you look a little bit less human.



You gain this miracle in addition to your starting miracle

DEMONIC MIRACLE

The World Breaker's Hand

Your touch makes any object you touch wither away and be destroyed as if decades or centuries had done their harm to the thing.



You gain this miracle in addition to your starting miracle

DEMONIC MIRACLE

Servant Of Two Masters

You have have summoned two demons instead one.

Create two temptation cards for your PC. Write a starting sin on each. Choose which demonic miracles are attached to which card. Both start with the power side up. Each can be activated separately, so you may be in debt to one demon, both demons or neither.



WHO WERE YOU?

An innocent
accused of
murder

*Who was the one
that really did it?*



+1 die size drifter die

WHO WERE YOU?

A newcomer,
inexperienced
with life on
the frontier

*What are you
seeking out here that
you can't find back
east?*



+1 die size drifter die

SCRUPLE

I always back
up my partners
in the posse.

Who betrayed you?



+1 die size soul die

SCRUPLE

If someone
shows an honest
desire to atone
for their past,
then I'm gonna
help them.

*But what do you do
if they're lying about
changing?*



+1 die size soul die

SECRET

Devil John
holds my heart
locked in a
little silver box.



+1 die size gun die

SECRET

I sold my soul
to Devil John,
and I need
to get it back
before I die.



+1 die size gun die

ACT OF EVIL

I ran like a
coward while
my comrades
fought to the
death

*Who else survived
the attack and
blames you?*



+1 die size bastard die

ACT OF EVIL

I remained
silent instead of
protecting my
lover from the
angry mob.

*Why was the angry
mob trying to kill
your lover?*



+1 die size astard die