

You are an

Energetic Trainer



Once per battle you can move a **Fire** card from a Pokemon's discard pile to its hand.

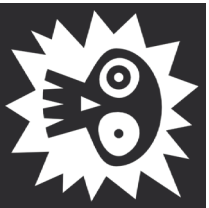
Trainer

TM Pokémon

a nice job

You are an

Excitable Trainer



Once per battle
you can move an
Electric card from a
Pokemon's discard
pile to its hand.

Trainer

TM Pokémon

a nice job

You are a

Smart Trainer



When a Pokemon enters battle, you can look at one of its cards (chosen randomly).

Trainer

TM Pokémon

a nice job

You are a

Brave Trainer

Once per battle
you can move a
Rock card from a
Pokemon's discard
pile to its hand.



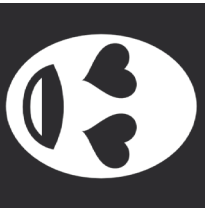
Trainer

TM Pokémon

a nice job

You are a

Caring Trainer



Once per battle
you can move a
Grass card from a
Pokemon's discard
pile to its hand.

Trainer

TM Pokémon

a nice job

You are a

Curious

Trainer



Once per battle you can move a **Bug** card from a Pokemon's discard pile to its hand.

Trainer

TM Pokémon

a nice job

You are a

Playful

Trainer



Once per battle
you can move a
Water card from a
Pokemon's discard
pile to its hand.

Trainer

TM Pokémon

a nice job

You are a

Careful
Trainer

Your Pokemon can
retreat without
suffering an attack.



Trainer

TM Pokémon

a nice job

You are a

clever

Trainer



You can switch
Pokemon once per
battle without letting
your Pokemon get
attacked.

Trainer

TM Pokémon

a nice job

Sophie's
Pokémon
Getmei

TM

Fire Punch

Go flying back across the room until you hit a wall.

FIRE TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Flamethrower

Also sets the area on fire. Get away before the fire hurts you!

FIRE TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Sunny Day

The weather becomes **Sunny**. While it is sunny, **Water** moves no longer beat **Fire** moves.

FIRE TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Thunder Punch

Go flying back across the room until you hit a wall.

ELECTRIC TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Thunder Wave

You're confused! You have to play your next attack randomly from your hand.

ELECTRIC TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Thunder

The weather becomes **Stormy**. While it is stormy, **Rock** moves no longer beat **Electric** moves.

ELECTRIC TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Vine Whip

Trapped by vines! The defending Pokemon can't run away until it wins a round.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Slash

If I want, I can leave this fight without a counter-attack.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Mega Drain

I can take one of my discarded cards back into my hand.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Razor Leaf

If the target Pokemon is **Rock** type, it discards one random card from its hand.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Solar Beam

This card beats **Bug** cards, but is beaten by **Water** cards.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Stun Spore

You fall asleep! You have to play your next attack randomly from your hand.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Growth

If I hit on the next round, then you must discard an extra card.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Leaf Storm

The weather becomes **Windy**. While it is windy, **Fire** moves no longer beat **Grass** moves.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Seed Bomb

The enemy Pokemon has to switch out for another of the defender's Pokemon.

GRASS TYPE MOVE



Sophie's
Pokémon
Getmei

TM



If I want, I can leave
this fight without a
counter-attack.

BUG TYPE MOVE



Sophie's
Pokemon
Getmei

TM

Whirlwind

The enemy Pokemon has to switch out for another of the defender's Pokemon.

BUG TYPE MOVE



Sophie's
Pokemon
Getmei

TM

String Shot

You're trapped in a cocoon! The defending Pokemon can't run away until it wins a round.

BUG TYPE MOVE



Sophie's
Pokémon
Getmei

The title is rendered in a vibrant, cartoonish font. 'Sophie's' is in a yellow, rounded script. 'Pokémon' is in a large, bold, yellow block font with a thick blue outline and a 3D effect. 'Getmei' is in a yellow, stylized font with a blue outline. The background is a gradient from light blue at the top to dark blue at the bottom.

TM

Confuse Ray

You're confused! You have to play your next attack randomly from your hand.

BUG TYPE MOVE



Sophie's
Pokémon
Getmei

The title is rendered in a vibrant, cartoonish font. 'Sophie's' is in a yellow, rounded script. 'Pokémon' is in a large, bold, yellow block font with a thick blue outline and a 3D effect. 'Getmei' is in a yellow, stylized font with a blue outline. The background is a gradient from light blue at the top to dark blue at the bottom.

TM

Leech Life

I can take one of my discarded cards back into my hand.

BUG TYPE MOVE



Sophie's
Pokémon
Getmei

The title is rendered in a vibrant, cartoonish font. 'Sophie's' is in a yellow, rounded script. 'Pokémon' is in a large, bold, yellow block font with a thick blue outline and a 3D effect. 'Getmei' is in a yellow, stylized font with a blue outline. The background is a gradient from light blue at the top to dark blue at the bottom.

TM

Fury Cutter

If the target Pokemon is **Grass** type, it discards one random card from its hand.

BUG TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Ice Punch

Go flying back across the room until you hit a wall.

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Mist

You can't see in the mist! You have to play your next attack randomly from your hand.

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Ice Beam

You're trapped in ice! The defending Pokemon can't run away until it wins a round.

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Surf

If I want, I can leave this fight without a counter-attack.

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Blizzard

Everything in this area becomes covered in slippery ice!

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Bubble Beam

If the target Pokemon is **Fire** type, it discards one random card from its hand.

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Waterfall

The target Pokemon falls down on the ground!

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Icy Wind

If the target Pokemon is **Rock** type, it discards one random card from its hand.

WATER TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Rain Dance

The weather becomes ***Rainy***. While it is rainy, ***Bug*** moves no longer beat ***Water*** moves.

WATER TYPE MOVE



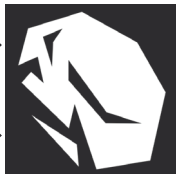
Sophie's
Pokémon
Getmei

TM

Sand Attack

Sand blasts your eyes!
You have to play your
next attack randomly
from your hand.

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Dig

If I want, I can leave this fight without a counter-attack.

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Self Destruct

Enemy Pokemon discards two cards of its choice, but the attacking Pokemon is knocked out.

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Rock Throw

If the target Pokemon is **Bug** type, it discards one random card from its hand.

ROCK TYPE MOVE



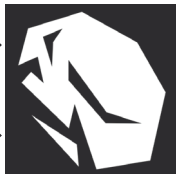
Sophie's
Pokémon
Getmei

TM

Earthquake

Everything in the area collapses in the earthquake. Dodge the falling rubble!

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Fissure

Trapped in a hole in the ground! The defending Pokemon can't run away until it wins a round.

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Rock Slide

The enemy Pokemon has to switch out for another of the defender's Pokemon.

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Sandstorm

The weather becomes a **sandstorm**. While it is a sandstorm, **Water** moves no longer beat **Rock** moves.

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Rollout

After the attack,
my active Pokemon
swaps for one from my
bench.

ROCK TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Ember

If the target Pokemon is a **Grass** type, it discards one random card from its hand.

FIRE TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Fire Blast

The enemy Pokemon has to switch out for another of the defender's Pokemon.

FIRE TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Flame Wheel

Surrounded by flames! The defending Pokemon can't run away until it wins a round.

FIRE TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Blaze Kick

After the attack,
my active Pokemon
swaps for one from my
bench.

FIRE TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Overheat

Both Pokemon discard one random card from their hand.

FIRE TYPE MOVE



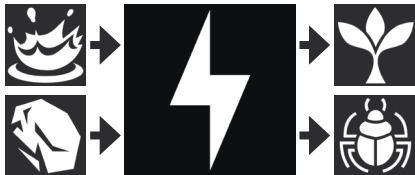
Sophie's
Pokémon
Getmei

TM

Thunderbolt

If the target Pokemon is **Bug** type, it discards one random card from its hand.

ELECTRIC TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Zap Cannon

After the attack,
my active Pokemon
swaps for one from my
bench.

ELECTRIC TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Spark

If the target Pokemon is **Grass** type, it discards one random card from its hand.

ELECTRIC TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Volt Tackle

The enemy Pokemon has to switch out for another of the defender's Pokemon.

ELECTRIC TYPE MOVE



Sophie's
Pokémon
Getmei

TM



Acid

If I hit on the next round, then you must discard an extra card.

BUG TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Megahorn

The enemy Pokemon has to switch out for another of the defender's Pokemon.

BUG TYPE MOVE



Sophie's
Pokémon
Getmei

TM

Mirror Move

This card beats **Rock** cards, but is beaten by **Water** cards.

BUG TYPE MOVE



The weather is

Sunny



The weather is
Sunny. Water
moves no longer
beat **Fire** moves.



The weather is

Stormy



The weather is
Stormy. Rock
moves no longer
beat **Electric**
moves.



The weather is

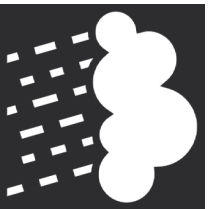
Windy

The weather is
Windy. *Fire* moves
no longer beat
Grass moves.



The weather is

Rainy



The weather is
Rainy. ***Bug*** moves
no longer beat
Water moves.



The weather is a

Sandstorm



The weather is
Sandstorm. ***Water***
moves no longer
beat ***Rock*** moves.



There is

No Weather



There is no particular weather effect in play right now. All moves behave as normal.